



Combination + width (cm)	NET L	NET D	NET H	Net weight(kilos)	BRUTO L	BRUTO D	BRUTO H	m³ with packaging	Gross weight (kilos)	Deco cushions UNICA
2511	232	116/132	95	92*	234	118	55	1,52	93*	1
2510/2501	206	116/132	95	86	208	118	55	1,35	87	1
2500	180	116/132	95	80*	182	118	55	1,18	81*	0
2011	212	116/132	95	84*	214	118	55	1,39	85*	1
2010/2001	186	116/132	95	78*	188	118	55	1,22	79*	1
2000	160	116/132	95	72*	162	118	55	1,05	73*	0
1011	132	116/132	95	51*	134	118	55	0,87	52*	1
1510/1501	116	116/132	95	45*	118	118	55	0,77	46*	1
1500	90	116/132	95	39*	92	118	55	0,60	40*	0
1210/1201	106	116/132	95	40*	108	118	55	0,70	41*	1
1200	80	116/132	95	34*	82	118	55	0,53	35*	0
5000 CLOSED	114/130	114/130	95	42*	116	116	55	0,74	43*	0
5510/5501	116/132	242/260	95	92	118	244	55	1,58	93	1
5610/5601	133	116/132	95	49*	135	118	55	0,88	50*	1
6010/6001 SIZE 2,5 / STRAIGHT	116	186/202	95	51*	118	188	55	1,22	52*	1
7000	60	115	43	17	62	117	32	0,23	18	0
7100	115	115	43	29*	117	117	32	0,44	30*	0

Seat height (cm) : 43 **Seat depth (cm) :** 58/87

Armrest height (cm) : 61 Armrest width (cm) : 26

Type of packaging :

Upholstery :

If yes to Azores:

Furnishing :

Bullpack reinforced with cardboard				
☒ cat. B (all fabrics)	☒ cat. C (all fabrics)	☒ cat. D (all fabrics)		☐ Azores
☐ horizontal	☐ vertical	☐ otherwise:		

Seat (standard)

Seat (standard)				☒ PU foam	☒ Pocket spring		Density (kg/m³) :	25
Seat (firm)		☒ not possible	☐ possible:	☐ PU foam	☐ Pocket spring		Density (kg/m³) :	
Back				☒ PU foam	☒ Flocca		Density (kg/m³) :	23
Arm				☒ PU foam	☒ Flocca		Density (kg/m³) :	23

Suspension seat :

Legs :

Back cushions

Seat cushions :

Interior structure :

Sides

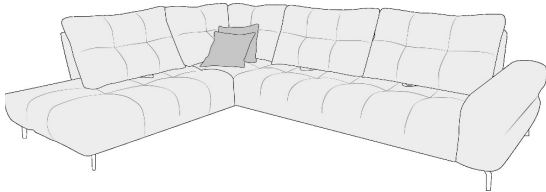
Assembled:

☒ KD ☐ not KD		☒ Z-Spring/Nossag		☐ Webbing/Sangles	
		Material : metal		Height (cm) : 13	
☒ KD ☐ not KD		☐ Fixed		☒ Loose	
		☒ Fixed		☐ Loose	
Solid pine wood + plywood + chipboard					
		☒ Yes		☐ No	
		☒ finished		☐ not finished	
		☐ hooks		☒ crocodile	

2 colors to specify :

1 FOR MODEL

1 FOR DECORATION CUSHION UNICA



* The weight is approximate and will be adjusted after the production of the elements